

## Quo Vadis Abstract State Machines?

### J.UCS Special Issue

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**Abstract:** In introducing this special ASM issue of J.UCS we point out the particular role this Journal played in the short history of the ASM method and add some reflections on its current status.

### 1 J.UCS and the ASM Method

The *Journal of Universal Computer Science* has marked some important steps of the development of the Abstract State Machines (ASM) method for a rigorous design and the mathematical analysis of complex computer-based systems. It is the first journal which devoted a special issue to the ASM method and its applications, and within the last decade this is the fourth special ASM issue hosted by J.UCS. In addition, some other influential papers on the ASM method have been published as single papers in J.UCS.

The first ASM issue in J.UCS (3.4 in 1997) dealt with ASM theory: foundational questions, questions from complexity theory and logic, investigation of the central notion of refinement and of machine support for reasoning about ASMs. The second ASM issue in J.UCS (3.5 in 1997) was devoted to applications of ASMs to classical problems of programming and software engineering: semantics of programming languages, compiler correctness (verifiable design and implementation of real-life programming languages), integrating ASMs into the software development life cycle. The third ASM issue in J.UCS (7.11 in 2001) was the first journal issue to publish revised and rereviewed versions of selected best papers from an *International ASM Workshop*, to be specific the 8th one, held in 2001 in Las Palmas (Gran Canaria). The themes of J.UCS 7.11 in 2001 covered the full range from theoretical foundations to industrial applications, as is typical for ASM workshops since their establishment. Also the individual papers that appeared in this journal span from theory to applications: mathematical investigation of the Kerberos protocol [BR97], a formal definition of

the International Telecommunication Union standard for SDL [GK97], an ASM-based software development method leading from rigorously modeling informal requirements to compilable code with verifiable properties, illustrated for the light control case study [BRS00], an account of the development of the ASM method [Bör02].

After the ASM issue in J.UCS in 2001, two more editions of the *International ASM Workshop* series saw the publication of revised selected best papers in special journal issues. The 10th edition, which took place in 2003 in Taormina (Sicily), aimed at an integration of ASM-based modeling, validation and verification techniques into neighboring system engineering methods, and was documented in [BGR03] and the special ASM issue in the *Theoretical Computer Science* journal (336 (2-3), 2005). The 12th edition, which took place in 2005 in Paris (France), was dedicated to mathematical techniques and their implementation for ASM-based system design and analysis and was documented in the special ASM issue in the *Fundamenta Informaticae* journal [BS07].

The J.UCS issue presented here contains selected best papers from the 14th International ASM Workshop, which took place in Grimstadt, Norway, in June 2007 and was characterized by contributions ranging from theory to industrial applications. After the workshop we invited the speakers to submit during the Summer of 2007 full papers to this special issue. As a result of a double reviewing procedure<sup>1</sup> the reader finds seven papers in this issue. One paper (see [AFL08]) surveys recent industrial applications of the ASM method in the area of web services (their mediation, discovery and composition). One paper (see [BB08]) illustrates how to integrate the ASM method into a feature-based software engineering discipline to modularize proofs of properties for software product lines. Three papers ([GRS08, OL08, SV08]) contribute to the tool environment for executing ASMs from certain classes, notably ASMs including the consideration of resources and of real-time properties. One paper (see [Bel08]) surveys security issues and was invited to trigger applications of the ASM method in the field. One paper (see [Sch08]) is on recent progress for the ASM refinement notion that resulted from its recent application to the verification of the well-known Mondex protocol.

## 2 Present Status and Some Challenges

### 2.1 Present Status

The ASM method by now is an established mathematics-based and industrially successful method for an accurate design of complex computer-based systems

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<sup>1</sup> A first round of reviews lasted from September until the end of 2007 and resulted in the selection of the papers present in this volume, which were accepted for a revision reflecting the criticism of the reviews and a resubmission by April 30 (2008). The second review round ended at the end of May 2008.

that is linkable to a precise analysis. The analysis covers both experimental validation (by simulation) and mathematical verification (by manual or machine assisted or automated proofs or by model checking). The validation of ASMs exploits the fact that they are not logical formulae but machines and as such come with a notion of run (execution). The verification of ASMs exploits the fact that they come with a (simple) mathematical definition of their semantics and of a practical refinement notion, whereby they can be made subject to far reaching system decompositions with precise formulations of the interfaces and composable proofs of the intended properties. The design capabilities of the ASM method also cover capturing requirements by ASM models in a reliable way. Reliability means that the appropriateness of the models can be checked by the application domain experts, the persons who are responsible for the requirements, and can be used by the system developers for a stepwise detailing (by provably controllable ASM refinement steps) to executable code. This exploits the abstraction potential of ASMs, which is unconstrained by any formal straitjacket. The reader who is interested in detailed information and references on the achievements of the ASM method may read the historical account in this Journal [Bör02] (complete as of 2002). Not surprisingly the ASM method is best qualified (see [Bör08b, Bör07]) for being used in the challenging Verified Software Initiative, which is kicked off during these days by the *Second IFIP Working Conference on Verified Software: Theories, Tools, and Experiments* (VSTTE 2008), “a fifteen-year, cooperative, international project directed at the scientific challenges of large-scale software verification” (quoted from <http://qpq.csl.sri.com/vsr/vstte-08>, see also [MW08]).

An interesting phenomenon, which confirms the maturity and practicality of the ASM method, is that over the last five years numerous publications with ASM-based research results appeared in a variety of journals and conferences spread over the field of computer science and its applications and are not any more presented at the (still regularly held) ASM workshops. So the question is whether there is still something to be done for the ASM approach to system development. We believe yes. Since this is not the place for an extensive proposal of future research themes, we restrict ourselves here to list some issues we consider as worth to be investigated within the ASM method.

## 2.2 Some Challenges

*Concerning computational concepts:* asynchronous (also called distributed) ASMs badly need further development. For example, we need practically useful patterns for communication and synchronization of multi-agent ASMs, in particular supporting omnipresent calling structures (like RPC, RMI and related middle-

ware constructs) and web service interaction patterns.<sup>2</sup> Furthermore the concept of time, which for synchronous (also called sequential) ASMs coincides with the order of natural numbers, has not yet received a practically viable foundation for multi-agent ASMs. For the real-time case some steps are made in the two papers [OL08, SV08] in this issue.

*Concerning modeling aspects:* The ASM method badly needs to be integrated into current modeling and software engineering practice, both conceptually and concerning tool support (see below). By conceptual integration we mean to provide ASM libraries where rigorous ASM-based definitions are offered for basic method patterns as they are used in current practical frameworks. An example are behavioral definitions of architectural (de)composition techniques, in particular for dynamic Web application architectures. Another example are rigorous semantical definitions for various successful notations as used in current system design and programming practice, including diagram-based graphical notations. This is feasible, as one can see from the accurate semantical models that have been developed in terms of ASMs for numerous representative programming or modeling languages, including pictorial notations like the ones in UML [Cav00, CRS03, Obe03], SDL [EGG<sup>+</sup>01], BPEL [FGV04, RFV06] and BPMN [BT08]. Such ASM libraries should support porting application programs in a coherent way between different platforms or languages, due to the “codeless” form of programming represented by building ASM models. This challenge has also a verification aspect, namely to combine feature-based modular *design* and *proof* techniques, with the goal to scale verification to software product lines and to integrate it into current software development practice, as is advocated in the paper [BB08] in this issue. The combination of modeling and verification is a theme that relates the ASM method to Abrial’s B-method [Abr96], which stresses the point of (and provides strong support for) computer-assisted verification.

A less technical but nevertheless very important desideratum, to support the modeling activities with ASMs, is to develop precise pragmatological guidelines explaining how to apply the concepts and techniques offered by the ASM method when building rigorous models leading from informal requirements to compilable code. One subproblem probably worth some investigation concerns methods supporting the extraction of ground model elements from natural language descriptions of requirements. Inspiration should be taken from established process models, e.g. the Rational Unified Process [Kru03].

*Concerning tool support:* a great variety of experiments has been made with different tools, in particular for executing classes of ASMs. Each such simulator

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<sup>2</sup> Theoretical ASM-based interaction schemes, so-called interactive small-step algorithms made up for proofs of various parallel ASM theses, have been analyzed in [BG07, BGRR06]. The set of practical interaction patterns proposed in [AMH05] has been modeled by ASMs in [BB05].

had its *raison d'être*, created with a specific goal in mind, and has served its immediate purpose it had been built for, see [BS03, Ch.9.4.3] for a survey of the numerous tools built until 2003; for recent tools see [F<sup>+</sup>, FGG06] and the three papers [GRS08, OL08, SV08] in this issue. For verifying properties of ASMs leading existing theorem provers and model-checkers have been linked to ASMs. What we need now is an *integrated environment* of cooperating (not isolated) tools for design, validation and verification, and its deployment for industrial applications. This environment needs to support the different activities of defining, transforming (by refinements, including code generation) and analysing ASM models: by testing, via simulation that is supported by good visualization and debugging mechanisms, and by verification. The tool environment has to enable us to capture the design knowledge in a rigorous, electronically available and reusable way, and to achieve this goal it must be integrated into established design flows and their standard tool environments.

Progress in this direction can be expected from a cooperation with neighbouring modeling and verification approaches, in particular the B-method [Abr96]. A good start in this direction has been made by organizing joint meetings. The first one was the 2006 Dagstuhl Seminar on *Rigorous Methods for Software Construction and Analysis*<sup>3</sup>. It is followed this Fall by the ABZ 2008 Conference<sup>4</sup> in London, where two tutorials on ASM and B tools are given. Since Event-B systems can be viewed in a natural way as particular classes of ASMs (see [Bör08a, Sect.6.1]), it should be possible to strongly relate the two methods and link their tools, to the advantage of both.

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<sup>3</sup> <http://www.dagstuhl.de/06191/> and [AG08]

<sup>4</sup> <http://www.abz2008.org/> and [BBBB08]

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